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ZBRUSH CREATURE DESIGN: CREATING DYNAMIC CONCEPT IMAGERY FOR FILM AND GAMES

John Wiley & Sons Inc. Paperback. Book Condition: new. BRAND NEW, ZBrush Creature Design: Creating Dynamic Concept Imagery for Film and Games, Scott Spencer, Zero in on the most cutting-edge trend in creature design for film and games: ZBrush! ZBrush allows you to develop a creature for film and games in realistic, 3D format. With this book, you will learn how to create a unique creature from start to finish and search for and repair any foreseeable problems. Clear instructions...

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- Authored by Scott Spencer
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