

Developing Mobile Games with Moai SDK



Filesize: 7.9 MB

Reviews

Extremely helpful to all of category of men and women. it had been writtem extremely completely and helpful. You are going to like the way the blogger compose this publication.
(Johathan Haag)

DEVELOPING MOBILE GAMES WITH MOAI SDK



Packt Publishing. Paperback. Condition: New. 136 pages. Dimensions: 9.2in. x 7.5in. x 0.4in. Learn the basics of Moai SDK through developing games Overview Develop games for multiple platforms with a single code base Understand the basics of Moai SDK Build two prototype games including one with physics Deploy your game to iPhone In Detail Moai SDK is a fast, minimalist, open-source Lua mobile framework for pro game developers. Moai is built around Lua, a common programming language for games, and offers a single open-source platform for both the front-end elements seen by consumers and the back-end infrastructure. Developing Mobile Games with Moai SDK will guide you through the creation of two game prototypes in a step-by-step way, giving you the basic tools you need in order to create your own games. Developing Mobile Games with Moai SDK introduces the basic concepts behind game development, and takes you through the development of a tile-based memotest, and a platform game prototype as well. You'll end up with a good codebase to start writing your own games. You will learn some tricks that come from real life experience while creating a small framework that will allow you to display images, play sounds, grab input, and so on. You'll also learn how to implement physics using Box2D bindings, and everything in Lua, without having to use any compilations. After doing this, we'll take a look at how to deploy your game to iOS and run it on an iPhone. With this book, you should be ready to go and create your own game, release it to the Apple Store, and have enough tools to dig deeper into Moai SDK. What you will learn from this book Display images and play sounds Iterate on gameplay implementation using Lua Group your code in modules to make it...



[Read Developing Mobile Games with Moai SDK Online](#)



[Download PDF Developing Mobile Games with Moai SDK](#)

Other eBooks



Crochet: Learn How to Make Money with Crochet and Create 10 Most Popular Crochet Patterns for Sale: (Learn to Read Crochet Patterns, Charts, and Graphs, Beginner s Crochet Guide with Pictures)

Createspace, United States, 2015. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.Getting Your FREE Bonus Download this book, read it to the end and...

[Save Book »](#)



Dating Advice for Women: Women s Guide to Dating and Being Irresistible: 16 Ways to Make Him Crave You and Keep His Attention (Dating Tips, Dating Advice, How to Date Men)

Createspace Independent Publishing Platform, United States, 2015. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.Dating advice for women Sale price. You will save 66...

[Save Book »](#)



Fantastic Finger Puppets to Make Yourself: 25 Fun Ideas for Your Fingers, Thumbs and Even Feet!

Anness Publishing. Hardback. Book Condition: new. BRAND NEW, Fantastic Finger Puppets to Make Yourself: 25 Fun Ideas for Your Fingers, Thumbs and Even Feet!, Thomasina Smith, Have toys at your fingertips - and on your...

[Save Book »](#)



No Friends?: How to Make Friends Fast and Keep Them

Createspace, United States, 2014. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.Do You Have NO Friends ? Are you tired of not having any...

[Save Book »](#)



How to Make a Free Website for Kids

Createspace, United States, 2015. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.Table of Contents Preface Chapter # 1: Benefits of Having a Website Chapter...

[Save Book »](#)