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LEWIS CARROLL S GAMES AND PUZZLES (PAPERBACK)



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Dover Publications Inc., United States, 1992. Paperback. Condition: New. 40th ed.. Language: English . Brand New Book. Widely known as the author of Alice s Adventures in Wonderland and other books for children, Lewis Carroll (Charles L. Dodgson) also excelled as a mathematician and inventor of puzzles. Toward the end of his life, Carroll worked on a book of mathematical puzzles and games but died before it was completed. This book is a new compilation of Carroll s surviving puzzles and games, assembled and edited by Edward Wakeling, a Lewis Carroll scholar and writer on mathematics. Included are a substantial number of problems that Carroll had intended for his collection. Among the problems -- many published here for the first time -- are these baffling brain teasers: Cakes in a Row; Alice s Multiplication Tables; Looking-Glass Time; Four Brothers and a Monkey; Hidden Names; Handicaps; Diverse Doublets; Mischmasch; Arithmetical Croquet; Square Numbers; A Sticky Problem; Wise Eyes; Painting Cubes; Two Clocks; An Amazing Maze; The Number Forty-Two; and 26 others. In addition to Carroll s original mathematical inventions and games, the editor has supplied a few original problems of his own. Some hints and solutions are also provided. Enhanced with some of John Tenniel s famous illustrations, this volume is a delightful double treat for any puzzle enthusiast or lover of the Alice books.

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