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SDC Publications, United States, 2014. Paperback Condition: New. Language: English. Brand New Book. Written by renowned author and 3D artist, Kelly L. Murdock, Autodesk Maya 2015 Basics Guide is designed to give new users a solid understanding of the fundamental skills needed to create beautiful 3D models and stunning animations with Autodesk Maya. Using clear and easy to follow instructions this book will guide you through learning all the major features of Maya. The text is complemented by accompanying...

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- Authored by Kelly L. Murdoch
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