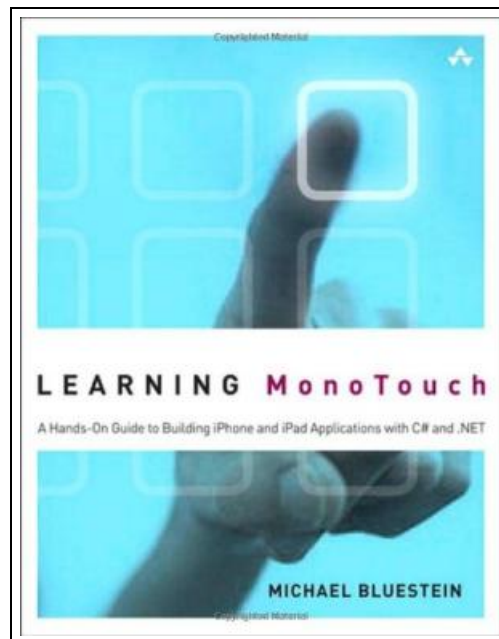# Learning MonoTouch: A Hands-on Guide to Building iOS Applications with C# and .NET

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