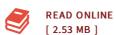# Python Projects for Kids

By Jessica Ingrassellino

Packt Publishing Limited, United Kingdom, 2016. Paperback. Book Condition: New. 235 x 190 mm. Language: English . Brand New Book ***** Print on Demand *****.Unleash Python and take your small readers on an adventurous ride through the world of programming About This Book * Learn to start using Python for some simple programming tasks such as doing easy mathematical calculations. * Use logic and control loops to build a nice interesting game. * Get to grips with working with data and, once you re comfortable with that, you ll be introduced to Pygame, which will help you wrap up the book with a cool game. Who This Book Is For This book is for kids (aged 10 and over). This is book is intended for absolute beginners who lack any knowledge of computing or programming languages and want to get started in the world of programming. What You Will Learn * Start fiddling with Python s variables, build functions and interact with users * Build your own calculator using the Math Library * Train Python to make logical decisions * Work with moving 2D objects on-screen * Understand the Pygame Library and build your very own game! * Write a...

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