virtual reality-based and visual design

By QIN WEN HU

paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Pages Number: 190 Publisher: Chemical Industry Press Pub. Date :2009-08. This book is the basis of virtual reality and visual design of a practical teaching materials. first about the basics of virtual reality technology and related equipment interaction. and then VC + + language and OpenGL combined with a large number of examples detail how to in VC + + based on OpenGL library functions used to create a virtual reality system. the visual design of the programming techniques. The book not only focus on theory and practice-oriented. Peiyoutailiang example. to explain the concept clearly has good readability and operability. Each chapter with exercises. This book can be used as ordinary institutions of higher learning in computer science and technology. digital media technology and other related professional materials. also available in virtual reality technology research. development and application of technology to learn information. Contents: 1 Introduction 1.1 Virtual Reality technology. the basic concept of virtual reality virtual reality technology 1.1.1 Overview 1.1.2 The definition of virtual reality technology. virtual reality technology 1.1.3 1.1.4 Composition of the basic characteristics of virtual...

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