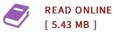


Canvas Pocket Reference

By David Flanagan

O'Reilly Media, Inc, USA. Paperback. Book Condition: new. BRAND NEW, Canvas Pocket Reference, David Flanagan, Canvas is clearly the most exciting feature of HTML5's graphics revolution, and this pocket reference provides the essentials you need to put this element to work. If you have a working knowledge of JavaScript, this book will help you create detailed, interactive, and animated graphics from charts to interfaces to video games, whether you're a web designer or a programmer interested in graphics. Along with a brief tutorial on the subject, Canvas Pocket Reference puts all of Canvas' features into one convenient place. * Draw lines, polygons, and curves * Apply colors, patterns, gradients, and patterns * Work with text in a graphic environment * Query game graphics to determine which component is where * Transform graphics and manipulating pixels.



Reviews

Very useful to any or all group of men and women. I am quite late in start reading this one, but better then never. You are going to like just how the blogger publish this book.

-- Kristian Nader

A really awesome ebook with perfect and lucid reasons. Indeed, it is engage in, still an amazing and interesting literature. I am just very easily could possibly get a satisfaction of reading a composed publication. -- Petra Kuphal

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