



## The Game of Go: The National Game of Japan

By Arthur Smith

Createspace, United States, 2014. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*. THE GAME OF GO was one of the first books in English to describe the national game of Japan: Go. As a practical guide, anyone reading this book can learn to play the game of Go without an instructor. It also contains an interesting history of the game, the rules of play explained and illustrated, openings, games, ending and problems. Like chess, Go is a strategic board game and is considered by many, to be superior. The board is ruled like that for Go Bang, except that it has nineteen instead of seventeen lines intersecting as many more at right angles; it is said that if there were two more lines the possible combinations of the game would transcend the powers of the human mind. The game consists in two players with black and white stones, or counters, endeavoring to surround territory - and the opponent's men - by placing one man on the board at a time, which is not moved unless captured. The stones are placed at the intersection of lines and are surrounded...

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